

Bridg3 Hackathon Participant Handbook

I. Introduction

Welcome aboard, BRiDG3 Hackathon Adventurers! We can't contain our excitement to have you with us for this electrifying event, where the brightest minds unite, innovative ideas spark, and cutting-edge technology takes center stage.

Throughout this hackathon, you'll dive into collaboration with fellow trailblazers from diverse backgrounds, exchange unique insights, and learn collectively. Embrace an open-minded, creative, and passionate mindset to conquer the challenges that lie ahead. Remember, your brilliant ideas have the power to reshape the future and leave a lasting legacy!

This handbook is your treasure map to a phenomenal hackathon experience. Make sure to explore its content and become well-versed with the invaluable information inside.

We've got a fun surprise for you! [Click this link](#) to enjoy Kullervo's special BRiDG3 theme song as you read the handbook.

So, pump up the volume and let the BRiDG3 Hackathon journey begin!

II. Important Dates & Timelines

Registration deadline 6.5.

Hackathon kickoff 5.5.

[At Platform6 Tampere](#) and online ([Eventee](#)) - registration required.

Mentoring sessions:

5.5. at Kickoff, Platform6 Tampere

16.5 Midway checkpoint 4pm - 8p, Platform6 and online

30-31.5 Final Checkpoint & Pitching Training, both days from 4pm - 8p, Platform6 and online

Online mentoring times will be updated and sent as an email.

Final submissions Before 3.6. - 23:59

Remember to make the peer reviews in Junction app

Peer reviews done before 5.6. - 11:59**Finals at Nokia Arena Main Stage 6.6. At 4PM**

Registration needed for free tickets. Look out for more info on how to prepare. There will booth space available for demos.

Bridg3 Summit at Nokia Arena 6.6 at 10 am - 4 pm

Tickets 140€ at <https://bridg3.co/summit>

III.Challenges

You can check the full challenge descriptions and materials from the [Bridg3 website](#) starting from Friday May 5th.

The City of Tampere

Metaverse Manufacturing Madness: Revolutionizing Talent Acquisition in Tampere's Manufacturing Industry!

Valmet

Enter the Valmetaverse: One Step Closer Industrial Metaverse Magic!

Yle

Licence to Play: Understanding the metaverse civics for fun & safe metaverse society

Tampere University & ECIU

Alcademia: Human-AI Partnerships in the Metaverse

UNICEF

Impact Explorers: Unveiling the Power of Child Lens Investing in a Virtual World

IV. Judging & Criteria

Eligibility for Judging

- Ensure that all team members are registered and identified
- The maximum number of team members allowed is five. The minimum is one.
- Complete all of the required fields on the project submission page.
- Use English language on the project submission page and in any linked materials
- Ensure that the project does not contain profanity or inappropriate language.
- Submit the project via the junction app submission portal by **3.6. 23:59**

Peer review:

Defines the top 10 teams which will be reviewed by jury in the Finals.

Peer review scoring involves participants comparing and choosing the better solution among two options at a time. After all participants review at least 15 other's solutions, a sorting algorithm will rank the solutions based on these reviews.

Please note that the peer-review opens soon after solutions submit deadline closes.

List of jury members:

Representatives of each challenge partner company and few investors.

Jury members will be revealed closer to the event.

Use these judging criteria to pick between solutions:

Impact (weight: 20%)	Desirability (weight: 20%)	Creativity (weight: 20%)	Feasibility (weight: 20%)	Presentation (weight: 20%)
How much potential does the solution have to make a positive impact on the targeted audience and challenge partners?	Is this project responsive to the challenge for which it was submitted? Does it solve the right customer problem?	How creative/innovative is the approach? Is the project novel and something that hasn't been attempted before, or is it an incremental improvement on something that already exists?	How technically feasible is the idea/ demo/ solution? How much resources (time, money, and talent) would be needed to develop the idea further? Is it a complete solution or does it have a long way to go? Is it technically feasible? How usable or user friendly is the solution?	How well did the team communicate their project? Does the presentation make people go, "Wow? Is there a demo? How visual and easy to understand everything is?

V. Prizes

1st place: 5,000€ (+ 5000€*)

2nd place: 2,000€

3rd place: 1,000€

**5,000€ bonus for the winning team if they want to continue developing their idea after the hackathon (one team member must be a student in Tampere).*

VI. Support

Communication channels, challenge related questions in between mentoring sessions etc. (primarily Discord):

<https://discord.com/invite/PQvDBWxNG3>

Team building and online streaming:

https://eventee.co/en/e/bridg3-hackathon-17381?event_id=17381

More info about the hackathon:

<https://www.instagram.com/bridge.tampere/>

Help and questions:

Board@tamperees.com

Technical support contacts

teemu.rautavalta@tamperees.com

VII. Mentoring

List of mentors and their areas of expertise can be now found on the website:

<https://bridg3.co/#mentors>

Booking times for the mentors can be found in the Eventee App

https://eventee.co/en/e/bridg3-hackathon-17381?event_id=17381

Preparing for the Finals:

- **Pitching training on May 31st. More info will be send directly all participants**
- **Make wow effect**
- **Look at the judging criteria**

VIII. Intellectual Property Rights

Every participant agrees to make their solution open-source licensed under the Apache 2.0 License. This means that after you have submitted your solution anyone can freely copy, modify the copy, and distribute your project, encouraging collaboration and continuous improvement of the software.

IX. Code of Conduct

Guidelines for Respectful Behavior and Collaboration:

- Be friendly and inclusive: Treat everyone with kindness and make an effort to include others in discussions and activities.
- Communicate respectfully: Use polite language, listen actively, and be open to different perspectives.
- Encourage collaboration: Share ideas, support teammates, and contribute positively to the group's overall goals.
- Be patient: Understand that everyone has different skills and experiences, and offer help when needed.
- Foster a safe environment: Avoid offensive language or behavior, and report any incidents of harassment or discrimination.

Harassment contact person to contact (in case of harassment or discrimination):

aamos.heikkila@tamperes.com

+358 449980899

Consequences for violation of the code of conduct:

Participants who violate the code of conduct may receive warning or removal from the competition. In more severe cases, or if violations persist after a warning, participants may be removed from the hackathon competition to maintain a positive and respectful environment for all.

X. Frequently Asked Questions (FAQ)

Do I have to be present at every event?

No, the event will be available both offline and online. We recommend being present to get the best experience, but you can also complete the entire event online!

How can I get my ticket to the finals in Nokia Arena?

Don't worry! All hackathon participants will receive the ticket before the Final. We will send more information to your email closer to the event. (Tickets are free for hackathon participants, excluding [Bridg3 Summit](#) program)

How can I watch streams and video recordings from the events?

You can watch them in the Eventee App. <https://event.eventee.co/event/17381/detail/agenda>

Where can I chat with other participants?

We have a discord channel for the hackathon. The organizers hang out there every day so this is your fastest route to getting your questions answered.

You can find the hackathon section in the discord below the newcomers.

<https://discord.gg/Khcs6tPZ>

Where do I submit my team's solution?

You can submit your solution in the Junction App. Remember to submit the solution before 3.6.23:59. <https://app.hackjunction.com/dashboard/bridg3> (PS. you also conduct the peer review in the Junction App)

How do I book a mentoring session?

You can book a mentoring session in the Eventee app/website or find the mentors in our physical events. Dates and availability of mentors will be updated to the Eventee app/website on a rolling bases and notifications will be send via email.

<https://event.eventee.co/event/17381/detail/agenda>

XI. Additional Resources

Links to helpful articles, research, and tools:

Bridg3 website:

<https://bridg3.co/>

Web3 Masterclass:

<https://www.goodcartel.xyz/>

Disruptive potential of web3:

<https://www.mckinsey.com/industries/financial-services/our-insights/web3-beyond-the-hype>

Metaverse and business:

<https://appinventiv.com/blog/web3-metaverse-for-digital-economy/>

Future of the internet:

<https://www2.deloitte.com/us/en/insights/industry/technology/web3-and-metaverse-the-future-of-the-internet.html>

How to pitch your solution:

<https://www.youtube.com/watch?v=P2LwuF7zn9c>

XII. Contact Information

Hackathon organizers' contact details:

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